

大同大學 96 學年度研究所碩士班入學考試試題

考試科目：計算機組織

所別：資訊工程研究所

第 1/2 頁

註：本次考試 不可以參考自己的書籍及筆記； 不可以使用字典； 可以使用計算器

1. (10%)

The value represented by the hexadecimal number 1234 5678 ABCD EF09 is to be stored in an aligned 64-bit double word. Assume the word address is 0000 0000₁₆

- (a) Show the value stored at each byte using Big Endian order.
- (b) Show the value stored at each byte using Little Endian order.

2. (15%)

- (a) What is overflow means?
- (b) Use two 8-bit numbers as an example to show the occurring of overflow.
- (c) How to detect overflow in hardware?

3. (10%)

Consider program P, which runs on a 1 GHz machine M in 10 seconds. An optimization is made to P, replacing all instances of multiplying a value by 4 (mult X, X, 4) with two instructions that set x to x + x twice (add X,X; add X,X). Call this new optimized program P'. The CPI of a multiply instruction is 4, and the CPI of an add is 1. After recompiling, the program now runs in 9 seconds on machine M. How many multiplies were replaced by the new compiler?

4. (15%)

- (a) Show the IEEE 754 binary representation of the number -0.75_{10} in a single precision form. Using hexadecimal form in your answer.
- (b) What decimal number is represented by this single precision floating point number: C0 A0 00 00₁₆ ?
- (c) Do $(1.010 \times 2^3) \times (1.010 \times 2^2)$ by using binary floating point format with 3 digits after binary point precision. Show the g, r and s bits during each operation step.

5. (20%)

Suppose there are two machines A and B with same native CPI (cycles per instruction, C). Following table is the associated cache system for machines A and B.

	cache size	miss rate	clock cycle time
Machine A	32KB	2%	$2ns$
Machine B	16KB	3%	$1.6ns$

If the miss penalty to the secondary cache is $20 ns$, there are 1.5 memory references per instruction (1 instruction reference and 0.5 data references) and the total instructions for the benchmark program is I.

- (a) Find the memory stall clock cycles for each machine in term of I.
- (b) Find the CPU time in term of C and I.
- (c) For what C machine B will faster than machine A?
- (d) What conclusions can you make from these calculations?

<背面繼續>

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第 2/2 頁

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6. (15%)

<接前頁>

- (a) What is forwarding means in a pipelined architecture?
- (b) How to do the forwarding. Using the 5-stage pipeline as example. The 5 stages are *fetch*, *decode* (*operand fetch*), *execute*, *memory reference*, and *write back*. During which stage is the forwarding functions?
- (c) A simple program, with MIPS's instruction set architecture, is shown below:

```
loop  add  $2, $3, $1
      sub  $4, $3, $2
      add  $5, $2, $4
      beq  $4, $5, loop
      add  $8, $5, $2
```

Explain what the forwarding unit is doing. And if any comparisons are being made, mention them.

7. (15%)

- (a) What is a *condition code* or *flag* inside a CPU?
- (b) Give 4 condition codes in a typical CPU.
- (c) Why condition codes are needed in a typical CPU?
- (d) What are the advantages and disadvantages of using condition code?
- (e) If condition code is missed in a CPU, what will happen?